

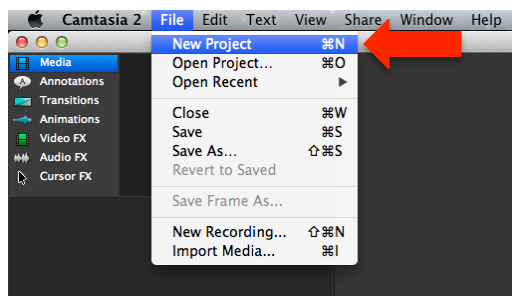
Camtasia

Tutorial for Mobile-Usability Tests

Step 1: Download and Setup

- Download the setup-file from http://www.chip.de/downloads/Camtasia-Studio_13005403.html
- Install Camtasia and verify your license (without license-key access to a 30 day trial is available)

Step 2: Recording



- Select “New Project” in the “File” menu



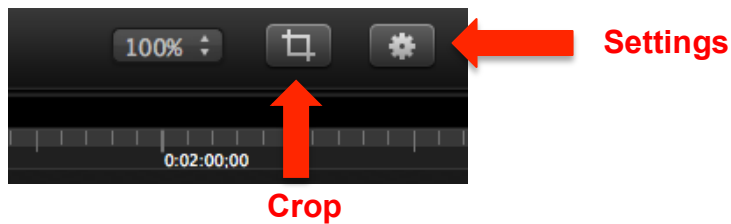
- Click on the red dot at the bottom left of the interface



- Choose the size and resolution (e.g. fullscreen) of the screen-section you want to record and if you want Camtasia to simultaneously record audio from a microphone and/or video from a camera (If you want to record system-audio you need to install the **TechSmith Audio Capture Component**)
- When you are finished with adjusting, start recording by clicking on the red “rec” button
- You have 3 seconds to prepare before Camtasia starts recording
- Stop the recording by pressing **CTRL+ALT+SHIFT+F9** on PC and **ALT+CMD+2** on Mac
You can also just use the Camtasia icon on your taskbar

Step 3: Editing

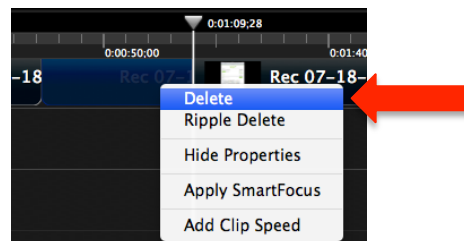
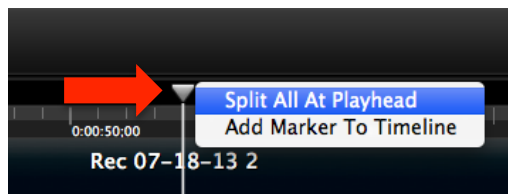
- When your recording is finished the Camtasia interface will open and you can edit your screen-capture



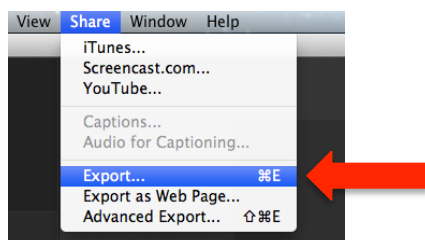
- Click the gear-icon (settings) on the bottom right to change the size (scale) and brightness (opacity) of your recording
- Use the button left to settings to crop the video



- Adjust the part of the recording you want to show by right-clicking on the grey field surrounding the video (canvas), then choose "Adjust canvas"



- To cut your video, move the **Playhead** (grey arrow on top of the tracks) to the beginning of the part you want to cut out, right-click on it and select "**Split All At Playhead**" and then do the same thing at the end of said part
Now you can select and delete the useless footage separately



- When you are content with your video go to the "Share" menu and click on "Export"
Choose the file-type (e.g. .mp4 for Youtube uploads), name, location and click on "Export"

Hint:

- You can easily arrange different recordings by dragging them over the different tracks at the bottom of the interface